

1      **Wearable fitness trackers and smartphone pedometer apps: Their effect on transport**  
2      **mode choice in a transit-oriented city**

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7      (submitted to *Travel Behaviour and Society* for publication consideration)

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5  
6 **Abstract**

8 Shifting travel demand from motorized to non-motorized modes has been considered  
9 as an effective approach to addressing numerous urban transportation problems, including  
10 traffic congestion, road accidents, and noise and air pollution. Walking has been commonly  
11 promoted by governments and non-governmental organizations all over the world,  
12 predominately due to a wide array of its health, environmental, economic, and social benefits  
13 to individuals and society. With the rapid developments of wearable fitness trackers and  
14 smartphone pedometer apps in recent years, people have paid more attention to their physical  
15 health by heart rate, fitness, and sleep tracking. Recent studies have confirmed their  
16 contribution to promoting walking, but there has been a lack of research examining their  
17 influence on people's transport mode choice. In this study, we randomly interviewed 505  
18 people in Hong Kong, an example of a transit-oriented city, in an interviewer-administered  
19 face-to-face interview survey. A series of binary logit models are calibrated to determine  
20 factors that significantly affect people's selection of walking and traveling by public transport.  
21 The results show that the users of wearable fitness trackers and smartphone pedometer apps  
22 generally preferred a transport mode with more walking steps than the non-users. People  
23 preferred traveling by public transport and getting off at a station earlier followed by walking,  
24 in which the marginal effects of every additional 100 steps are 6.31% and 1.78% on the  
25 selection probabilities for the users and non-users, respectively. Some transport policy  
26 measures are suggested and discussed accordingly to promote walking.

27  
28 Keywords: wearable fitness trackers, smartphone pedometer apps, walking behavior, binary  
29 logit model, stated preference survey, first preference recovery.

30  
31 **1. Introduction**

32 Shifting travel demand from motorized to non-motorized modes (mainly comprised by  
33 walking and cycling) has been deemed as one of the effective approaches to addressing  
34 numerous urban transport problems, including traffic congestion, road accidents, noise, and  
35 air pollutions (Cervero and Kockelman, 1997; Woodcock et al., 2009; Ewing and Cervero,  
36 2010; Keall et al., 2018; Singleton, 2019; Stefansdottir et al., 2019). Evidently, cycling is  
37 beneficial to individual health and the environment (Rérat, 2019; Heinen et al., 2010).  
38 However, it is restrained by provisions of bikes, parking spaces, and cycling tracks as well as  
39 the riding ability of individuals. Comparatively, walking has higher flexibility and is more  
40 applicable for a transit-oriented city (e.g., Hong Kong, Singapore, and London) where  
41 provides more frequent and relatively reliable public transport services (Land Transport  
42 Authority, 2012; Lu et al., 2017). Predominately attributed to the pedestrian-friendly and  
43 walkable environment, most of the amenities (e.g., shopping centers, transit, and schools) in  
44 Hong Kong are more accessible on foot than its car-dominated counterparts such as cities in  
45 the United States, Canada, Australia, and New Zealand (Guo and Loo, 2013; Cole et al.,  
46 2017). Most of the local people have a habit of walking with the average daily walking step of  
47 6,880, which tops in the global ranking (Althoff et al., 2017). In such a context, cycling may  
48 only be suitable for recreation and leisure purposes in holidays but not for daily commutes.

49 As an environment-friendly and sustainable non-motorized transport mode, walking  
50 has drawn substantial scholarly attention in recent years (e.g., Wasfi et al., 2016; Lee and

1 Dean, 2018; Yang et al., 2018; Anciaes et al., 2019; Battista and Manaugh, 2019). It is easily  
2 incorporated into a daily routine and has proved to provide a wide array of health,  
3 environmental, economic, and social benefits to individuals and the society as follows: (1)  
4 walking is the most prevailing aerobic exercise that offers a range of health benefits to  
5 individuals, including improvements in cardiovascular and mental health, as well as a  
6 decreased risk of numerous diseases such as depression and obesity (Manson et al., 1999;  
7 Pucher and Dijkstra, 2003; Lee and Dean, 2018; Lee et al., 2019). In addition, it also provides  
8 improvements in quality of life and subjective wellbeing (Bird et al., 2013); (2) environmental  
9 benefits of walking include but are not limited to decreasing automobile use, alleviating noise  
10 and air pollution, and reducing greenhouse gas emissions (Woodcock et al., 2009); (3)  
11 walking also contributes to consumer cost savings (e.g., reducing fuel cost and travel fare) and  
12 public cost savings (e.g., alleviating traffic congestion, and shortening travel time) (Litman,  
13 2003); and (4) walking indeed has quite a few social benefits to encourage social interaction,  
14 and boosts community cohesion, trust, and liveability (Lund, 2002; Leyden, 2003; du Toit et  
15 al., 2007; Pivo and Fisher, 2011). All in all, walking provides substantial benefits. It is  
16 recommended to promote walking in the community to improve public health and the  
17 environment.

18 With the rapid developments of wearable fitness trackers (WFTs) and smartphone  
19 pedometer apps (SPAs) in recent years, people have paid more attention to their physical  
20 health by heart rate, fitness, and sleep tracking. Pedometers were originally invented to count  
21 walking steps by detecting the motion of individuals, the concept of which can be traced to  
22 Leonardo da Vinci (Gibbs-Smith, 1978). Nowadays, pedometers have been integrated into  
23 various portable electronic devices, such as smartphones, music players, and watches (e.g.,  
24 FitBit and Apple Watch). People can easily use pedometer-integrated fitness apps (e.g.,  
25 WalkLogger and WeChat Exercise) on their smartphones for tracking their physical activities  
26 (Aittasalo et al., 2012; Conroy et al., 2014; Fong et al., 2016). Apart from counting steps,  
27 these devices have much more advanced functions, including goal setting, fitness and health  
28 tracking, and self-monitoring (Sullivan and Lachman, 2017). For instance, they have proved  
29 to provide incentives for walking or participating in other physical activities (Bravata et al.,  
30 2007; Sullivan and Lachman, 2017). With the increasing penetration rate of these devices, the  
31 use of the pedometer feature will become more popular.

32 Numerous studies, mainly from public health and transportation planning fields, have  
33 pointed out that WFTs and SPAs can be used to motivate and encourage participating physical  
34 activities, measured by a multitude of indicators (e.g., daily step count and 6-min walking  
35 distance). Chan et al. (2004) observed that a pedometer-based intervention significantly  
36 motivated the physical activities of sedentary office workers. By adopting a 6-week  
37 randomized controlled trial, Araiza et al. (2006) proved the effectiveness of a pedometer-  
38 based program in promoting the physical activity of patients with type 2 diabetes mellitus.  
39 Snyder et al. (2011) revealed that the pedometer was a successful motivational tool to enhance  
40 the physical activity level in old ambulatory adults. Using a randomized controlled trial,  
41 Mendoza et al. (2015) suggested that pedometer use could effectively encourage patients with  
42 chronic obstructive pulmonary diseases to increase their frequency of physical activities and  
43 improve their quality of life. Thorup et al. (2016) found that cardiac patients' motivation  
44 considerably increased with pedometer use. Fong et al. (2016) demonstrated that SPAs  
45 provided larger benefits in enhancing the level of physical activity for old adults than  
46 traditional pedometers. Bravata et al. (2007) performed a meta-analysis to estimate the effect  
47 size and confirmed the association of pedometer use with participation in physical activities  
48 among adults. However, there are still a few studies that questioned the effect of pedometer  
49 use on physical activity uplift. For example, Eastep et al. (2004) found that the motivation  
50 effect of pedometers was marginal for 26 participants and indicated that the effect exists only

1 with goal setting. Butler and Dwyer (2004) suggested that pedometer use does not  
2 significantly affect the walking step counts of 32 participants aged between 45 and 65 years.

3 Although most of the abovementioned studies have agreed with the substantial  
4 contributions of WFTs and SPAs to promote walking, there has been a lack of comprehensive  
5 research on the influence on the transport mode choice of their users. The majority of studies  
6 concerning correlates of transport mode choice focused on socio-demographic (e.g., age, sex,  
7 educational attainment, and car availability) and physical environment characteristics (e.g.,  
8 population density, land-use diversity, street connectivity, and parking/sidewalk availability)  
9 (Brownson et al., 2009). It is still unknown to us about the effectiveness of WFTs and SPAs in  
10 changing people's travel decisions. Do the users and non-users behave significantly  
11 differently in opting for transport modes? What kind of situations affects their willingness-to-  
12 walk? These are what this study attempts to answer.

13 To answer these questions, a stated-preference survey was conducted in October and  
14 November 2017 to interview 505 people in Hong Kong, an example of a transit-oriented city,  
15 in which the respondents were presented with two given transport mode choices (i.e., (1)  
16 either traveling by public transport or walking to the destination, or (2) both) in four  
17 hypothetical situations (two for a short trip and the other two for a long trip) and asked for  
18 their preference of transport mode. Based on a total of 2,020 observations, a series of binary  
19 logit models were developed to identify factors that significantly influence people's transport  
20 mode choice. Market segmentation analysis was conducted to examine the variations in travel  
21 decisions of users and non-users of WFTs and SPAs in short and long trips. In addition,  
22 model validation was carried out to confirm the models' performance. This paper also  
23 suggests and discusses some transport policy measures to promote walking.

24 The remainder of this paper proceeds as follows. Section 2 presents the respondents'  
25 socio-demographic profiles and depicts the walking habits of WFTs and SPAs users. Section  
26 3 describes the formulation of binary logit models, and the methodologies for market  
27 segmentation analysis and model validation. Section 4 presents the model results. Section 5  
28 recommends transport policy measures to promote walking. Section 6 concludes the paper  
29 and suggest directions for future study.

## 30 **2. Data**

### 31 *2.1 Data Collection*

32 An interviewer-administrated face-to-face questionnaire survey was conducted in  
33 October and November 2017 during the daytime and at night. Seven residential and  
34 commercial districts in Hong Kong, including Central, Causeway Bay, Tsim Sha Tsui, Mong  
35 Kok, Kwun Tong, Tsuen Wan, and Sha Tin were selected for the survey to interview people  
36 with diverse backgrounds to prevent sampling bias. Our surveyors randomly approached the  
37 potential interviewees on streets and interviewed them after obtaining their verbal consent to  
38 conduct the survey. We read the questions aloud, asked for their travel decisions in four  
39 hypothetical games, and filled in the questionnaires with only closed questions. It took around  
40 5 minutes to complete one questionnaire. No special events or incidents, which may  
41 potentially ruin the quality and reliability of the survey data, occurred during the survey  
42 period.

43 The questionnaire used in this study comprised three parts: (1) socio-demographic  
44 characteristics of the respondents (e.g., gender, age, and use of WFTs and SPAs); (2) walking  
45 habits of the WFTs and SPAs users (who were using or regularly used before); and (3) stated  
46 preference questions in four hypothetical scenarios for their transport mode choice of either  
47 traveling by public transport or walking, or both for going home. We successfully interviewed  
48 505 people and thus collected 2,020 observations. Based on the pragmatic decision, 1,616  
49 observations from 404 respondents (80% of the collected data) were randomly selected from

1 the samples for model estimation, and the rest were reserved for validation at a later stage.  
2 The sample size was considered sufficient to estimate a well-behaved model in a stated choice  
3 experiment (Suzuki et al., 2002).

4

### 5 2.2 Socio-demographic distribution of the respondents

6 Table 1 tabulates the socio-demographic profiles of the 505 respondents. The gender  
7 was almost evenly distributed, while 59% were male and 41% were female. The samples  
8 covered a broad spectrum of respondents in different age groups, while around 53% of them  
9 were between 18 and 34 years old. A large proportion of them (86%) did not own a private  
10 car for family use. This figure is fairly consistent with that provided by the traffic census of  
11 85.6% (Transport Department, 2014). As a transit-oriented city, the majority of Hong Kong  
12 people were regarded as frequent transit users, who either walked or traveled by public  
13 transport, or both for their daily journeys (Szeto et al., 2017; Wong et al., 2017). Over 31% of  
14 the respondents reported that they regularly used before or they were using WFTs and SPAs  
15 for tracking their physical activities. It is observed that the use of WFTs and SPAs among the  
16 general public was still low in Hong Kong.

17

18 Table 1. Respondents' socio-demographic profiles

Personal particulars	Groups	Frequency (percentage) [Sample size = 505]
Gender	Male	298 (59.0%)
	Female	207 (41.0%)
Age	Below 18 years	81 (16.0%)
	18-21 years	141 (27.9%)
	22-34 years	125 (24.8%)
	35-44 years	69 (13.7%)
	45-54 years	43 (8.5%)
	55 years or above	46 (9.1%)
Car availability for family use	Yes	71 (14.1%)
	No	434 (85.9%)
Use of wearable fitness trackers and smartphone pedometer apps	Using continuously	86 (17.0%)
	Used before/using periodically	72 (14.3%)
	Did not use before	347 (68.7%)

19

### 20 2.3 Walking habits of wearable fitness trackers and smartphone pedometer apps users

21 Table 2 shows the walking habits of the 158 users who regularly used WFTs and SPAs  
22 before or they were using these devices. The majority of them (38%) used these devices for  
23 less than six months, while about 20% of them had been continuously using these devices for  
24 over 1.5 years. It is noted that over 40% of the respondents agreed that WFTs and SPAs  
25 encouraged walking more. The majority of the respondents (42%) reported that they walked  
26 for 8,001–12,000 steps every day on average, and only 10% walked less than 4,000 steps in a  
27 day. Only 30% of the respondents could achieve their daily targets of walking steps, and 57%  
28 of them did not even preset a target in their devices. The top prioritized factor adversely  
29 affecting the decision of walking to achieve the target was insufficient spare time, and this  
30 might be due to the busy lifestyle of Hong Kong people. In addition, slightly more than half of  
31 the respondents claimed that their walking decisions were restricted by the present physical  
32 and weather conditions.

33

34

1 Table 2. Walking habits of wearable fitness trackers and smartphone pedometer apps users

Walking habits	Groups	Frequency (percentage) [Sample size = 158]
Duration of use	Less than 0.5 year	60 (38.0%)
	0.5-1 year	41 (25.9%)
	1-1.5 years	21 (13.3%)
	1.5-2 years	18 (11.4%)
	More than 2 years	18 (11.4%)
Incentive to walk more using wearable fitness trackers and smartphone pedometer apps	Disagree	44 (27.8%)
	Neutral	50 (31.6%)
	Agree	64 (40.5%)
Daily average number of walking steps	4,000 steps or below	15 (9.5%)
	4,001-8,000 steps	47 (29.7%)
	8,001-12,000 steps	67 (42.4%)
	More than 12,000 steps	18 (11.4%)
	Did not record	11 (7.0%)
Achieve the daily preset target of walking steps	Usually yes	47 (29.7%)
	Usually no	21 (13.3%)
	Did not set a target	90 (57.0%)
Factors affecting the decision of walking to achieve the target (could be more than one answer)	Time of day	49 (31.0%)
	Weather condition	80 (50.6%)
	Air quality	36 (22.8%)
	Present physical condition	81 (51.3%)
	Spare time for walking	87 (55.1%)
	Present dressing	26 (16.5%)
	Walking environment	21 (13.3%)

2  
3 *2.4 Stated-preference questions*4 It is hypothesized that people's transport mode choice is mainly affected by in-vehicle  
5 travel time and fare of public transport, walking time, and the number of walking steps. The  
6 first three attributes have been commonly adopted in many other travel behavioral studies  
7 (e.g., Szeto et al., 2016; Golshani et al., 2018). The key element additionally incorporating in  
8 this study was the number of walking steps for the walking-related options. Walking time and  
9 the number of walking steps are not necessary to be directly proportional, as people may walk  
10 faster (with a shorter walking time) to achieve their daily target of walking steps. This  
11 assumption better simulates the lifestyle of Hong Kong people, who have long working hours  
12 and have no time in participating in physical activity (Abdullah et al., 2005; Wong, 2009).  
13 Furthermore, it is expected that transport mode choice may vary for different trip lengths. Our  
14 questionnaire survey addressed this problem for market segmentation analysis. Figure 1  
15 shows an example of the choice set in the stated preference survey.  
16

**Please tick as appropriate.**

Assume that you are going back to home under a favorable condition for walking (e.g., you may walk along a flat walkway at a moderate temperature on a sunny day), please select the most preferred option in the following independent games:

For a short trip within a walkable distance	Transport mode	Selection
	Travel by public transport for 12 minutes and pay a fare of \$2	<input type="checkbox"/>
	Walk for 19 minutes with 1600 steps	<input type="checkbox"/>
For a long trip that requires to take a motorized transport	Transport mode	Selection
	Travel by public transport for 22 minutes and pay a fare of \$11	<input type="checkbox"/>
	Travel by public transport for 19 minutes and pay a fare of \$7, get off at a station earlier followed by 10 minutes walking with 900 steps	<input type="checkbox"/>

1  
2 Figure 1. Example of a choice set in the stated preference survey  
3

4 The respondents were required to decide either traveling by public transport or  
5 walking in the whole trip for a short trip; and decide either traveling by public transport or  
6 traveling by public transport first and getting off at a station earlier followed by walking in the  
7 partial trip for a long trip. The walking distance of a station of public transport (e.g.,  
8 franchised buses or railways) is normally around 500 m in urban areas. Therefore, the  
9 required walking steps for the partial trip in the latter case were assumed to be fewer than that  
10 for the whole trip in the first case. In total, four hypothetical games (two for a short trip and  
11 the other two for a long trip) were presented, in which respondents were supposed to opt for  
12 one transport mode out of two to go back home. According to the findings in Section 2, the  
13 weather and physical conditions and other external factors may also influence people's  
14 intention to walk. For simplicity, we assumed that the respondents might walk under a  
15 suitable and comfortable walking condition.

16 Table 3 presents the 3-level attributes for different transport mode choices in the stated  
17 preference survey. All the attributes had three levels for capturing possible non-linear effects.  
18 As in our pilot survey, very limited respondents would select a walking option if it required  
19 more than 2,000 walking steps. Therefore, the number of walking steps in the hypothetical  
20 games were set at acceptable levels ranging from 700 to 1,600 steps. Having too wide an  
21 attribute level range may result in choice tasks with dominated alternatives, whereas having  
22 too narrower a range may result in respondents having trouble distinguishing alternatives  
23 (Ortuzar and Willumsen, 2011). The same approach was also applied to other attributes, in  
24 which the values were designed mainly based on the respondent's acceptance level as  
25 obtained in the pilot survey.  
26

27 Table 3. Attributes and levels used in the stated preference questions

Trip length	Transport mode	Attribute	Levels
Short trips	Travel by public transport	Travel time (min)	10; 12; 14
		Travel fare (HK\$)	2; 4; 6
	Walk	Walking time (min)	15; 17; 19
		Number of walking steps ('00)	12; 14; 16
Long trips	Travel by public transport	Travel time (min)	20; 22; 24
		Travel fare (HK\$)	10; 11; 12
	Travel by public transport, get off at a station earlier followed by walking	Travel time (min)	15; 17; 19
		Travel fare (HK\$)	7; 8; 9
		Walking time (min)	10; 12; 14
		Number of walking steps ('00)	7; 9; 11

1 The orthogonal fractional factorial design, a subset of a full factorial design, was used  
 2 to decrease the size of the experiments while capturing the main effects of the attributes. The  
 3 statistical and data analysis software package Minitab was adopted to generate 54  
 4 combinations of hypothetical games involving the above four attributes in the two cases of  
 5 different trip lengths. They were randomly distributed into 14 sets of questionnaires. Prior to  
 6 the main survey, the combinations of attribute settings for each experimental run were  
 7 repeatedly and carefully reviewed to guarantee their feasibility and prevent unrealistic  
 8 situations. A pilot survey was also conducted to test the experimental procedure.  
 9

10 **3. Methodology**

11 *3.1 Binary logit model*

12 Based on the assumption that each respondent makes the decision to maximize his/her  
 13 overall utility, a binary logit modeling approach is used to describe their travel behavior based  
 14 on the above explanatory variables. This modeling form has been commonly applied in  
 15 numerous travel behavioral studies (e.g., Alemia et al., 2018; Wong et al., 2020). The model  
 16 takes the following form (McFadden, 1974).  
 17

$$18 \quad P_q^m = \frac{\exp(V_q^m)}{\sum_n \exp(V_q^n)}, \quad (1)$$

19 where  $m$  is the index of transport mode (i.e., either traveling by public transport or walking, or  
 20 both);  $P_q^m$  is the probability that individual  $q$  decides to select mode  $m$ ; and  $V_q^m$  is the  
 21 deterministic utility incorporating the factors influencing the mode choice decision of  
 22 individual  $q$ .  
 23

24 It is important to determine an appropriate utility functional form for the binary logit  
 25 model. The process started with a simple model including the mode-specified attributes and  
 26 constant. The utility function is written as follows.  
 27

28 Utility function (1):

$$29 \quad V_q^m = \beta_q^T T + \beta_q^F F + \beta_q^W W + \beta_q^S S + \gamma, \quad (2)$$

30 where  $T$ ,  $F$ ,  $W$ , and  $S$  are the travel time, the travel fare, the walking time, and the number of  
 31 walking steps, respectively.  $\beta_q^T$ ,  $\beta_q^F$ ,  $\beta_q^W$ , and  $\beta_q^S$  are the associated model coefficients; and  
 32  $\gamma$  is the model constant for the walking option which describes the overall perception of  
 33 walking.  
 34

35 To additionally capture the different perceptions on the walking steps of the users and  
 36 non-users of WFTs and SPAs, we segmented the respondents and  $\beta_q^S$  is hence expanded to  
 37  $[\theta_q^U \alpha_q^U + (1 - \theta_q^U) \alpha_q^N]$ . The utility function is written as follows.  
 38

39 Utility function (2):

$$40 \quad V_q^m = \beta_q^T T + \beta_q^F F + \beta_q^W W + [\theta_q^U \alpha_q^U + (1 - \theta_q^U) \alpha_q^N] S + \gamma, \quad (3)$$

1 where  $\theta_q^U$  is a dummy variable, which equals 1 if the individual  $q$  is a WFT and SPA user,  
 2 and 0 otherwise;  $\alpha_q^U$  and  $\alpha_q^N$  are the associated model coefficients to be estimated; and other  
 3 notations are the same as those in Equation 2.

4 The best utility function was determined based on the Bayesian information criterion  
 5 (BIC) evaluation. It is noted that the model with the lowest BIC value is the most preferable  
 6 as it has the best fit to the data or involves the fewest explanatory variables, or both.

### 7 3.2 Likelihood ratio test

8 The market segmentation analysis for the variation in travel decisions for short and  
 9 long trips was conducted by the likelihood ratio test (Watson and Westin, 1975). The test is  
 10 based on the likelihood ratio, which is calculated by

$$13 L = -2(L_R - L_U), \quad (4)$$

14 where  $L_R$  is the log-likelihood of the base model, and  $L_U$  is the sum of the log-likelihoods of  
 15 the corresponding individual models for short and long trips. The null hypothesis that there is  
 16 no intervention in segmentation in trip length is rejected when the test statistic exceeds the  
 17 threshold value specified in the chi-squared distribution at a chosen level of significance. The  
 18 degree of freedom is calculated as the difference between the number of explanatory variables  
 19 in the combined model and the sum of the number of individual models.

### 21 3.3 Model validation

22 To gain confidence in the models' performance and ensure their prediction accuracy,  
 23 this study used 20% of the collected samples to validate the two developed sub-models. The  
 24 model validation was based on the concept of first preference recovery (FPR) (Ortuzar and  
 25 Willumsen, 2011) — a measure that presents the proportion of respondents who effectively  
 26 select the option with the greatest modeled probability. It is equivalent to the percentage of  
 27 choices correctly predicted according to the maximum utility classification. FPR has been  
 28 used in a number of studies for model validation (Gunn and Bates, 1982; Wong et al., 2014)  
 29 to compare the values of chance recovery (CR) and expected recovery (ER) and confirm that  
 30 the model is both informative and reasonable.

31 CR is the proportion of the first preference choice given by the equally probable model.  
 32 The CR value can be calculated as

$$34 CR = \frac{1}{N} \sum_q \frac{1}{M_q}, \quad (5)$$

35 where  $N$  is the size of the validation sub-sample and  $M_q$  is the number of transport mode  
 36 choices for individual  $q$  in the stated preference survey.

37 ER is the expected proportion of FPR estimated from the binary logit model over the  
 38 validation sub-sample  $N$ . The ER value can be calculated as

$$39 ER = \frac{1}{N} \sum_q P_q^{\max}, \quad (6)$$

40 where  $P_q^{\max}$  is the maximum predicted probability associated with respondent  $q$ 's best option,  
 41 which is the estimated probability assigned to the first preference option.

42 Since FPR is an independent binomial random event for the individual  $q$ , the standard  
 43 errors of CR and ER are

$$1 \quad \text{SE}(\text{CR}) = \frac{1}{N} \sqrt{\sum_q \frac{1}{M_q} \left(1 - \frac{1}{M_q}\right)} \text{ and} \quad (7)$$

$$2 \quad \text{SE}(\text{ER}) = \frac{1}{N} \sqrt{\sum_q P_q^{\max} \left(1 - P_q^{\max}\right)}. \quad (8)$$

3 Model validation involves the following null hypotheses: (1) there is no difference  
 4 between the values of FPR and CR. If the test statistic exceeds the threshold value that is  
 5 specified for the normal distribution at the chosen level of significance, we reject the  
 6 hypothesis that the value of FPR is equal to that of CR and conclude that the model is  
 7 informative; and (2) there is no difference between the values of FPR and ER. If the test  
 8 statistic does not exceed the threshold value that is specified for the normal distribution at the  
 9 chosen level of significance, we do not reject the hypothesis that the value of FPR is equal to  
 10 that of ER and conclude that the model is reasonable.

#### 12 **4. Model results and discussion**

13 A logit modeling software NLOGIT was used in this study, which uses the maximum  
 14 likelihood estimation method to estimate the coefficient associated with each of the  
 15 explanatory variables. Table 4 tabulates the results of the models with the two proposed utility  
 16 functional forms. From the results of the logit model with utility function (1), most of the  
 17 variables are significant at the 1% level, except the walking time. The coefficients of the first  
 18 three attributes (i.e., the travel time, the travel fare, and the walking time) are all negative,  
 19 which means that these attributes are negatively perceived by the respondents. That is, they  
 20 preferred an option with a shorter time and lower fare required. In contrast, the coefficient of  
 21 the number of walking steps is positive, which means that the respondents preferred walking  
 22 for more steps. The constant term is negative, which implies that the respondents had a  
 23 preference for not walking in general.

24 To further examine whether WFTs and SPAs influence the transport mode choice and  
 25 the walking behavior of their users, utility function (2) segments the respondents into two  
 26 groups: the users and the non-users. The results show that the coefficient magnitude of the  
 27 number of walking steps is larger for the users of WFTs and SPAs (0.195) than their  
 28 counterpart (0.101). This is reasonable since the number of steps should be attractive to the  
 29 users and it helps the users to achieve their targets for walking steps. It echoes the findings of  
 30 Alley et al. (2016), who indicated that people with fitness trackers are more concerned with  
 31 their walking steps. A possible explanation is that the users have already developed their habit  
 32 of achieving the daily target of walking steps. It matches with the observation that more than  
 33 40% of the respondents strongly agreed that these devices can provide them an incentive to  
 34 walk more as presented in Table 2.

35 The BIC value decreases from 1.178 for utility function (1) to 1.153 for utility  
 36 function (2) when one additional explanatory variable is added into the utility function. It  
 37 presents the incremental benefit of introducing an additional explanatory variable into the  
 38 base model. Therefore, utility function (2) is better and selected for further model  
 39 development.

40

1  
2 Table 4. Coefficients and their t-statistics for the binary logit models for all trip lengths

Explanatory variable	Coefficient [t-statistic]	
	Utility function (1)	Utility function (2)
Travel time (min)	-0.191 <sup>a</sup> [-7.8]	-0.197 <sup>a</sup> [-7.9]
Travel fare (HK\$)	-0.115 <sup>a</sup> [-3.0]	-0.119 <sup>a</sup> [-3.0]
Walking time (min)	-0.024 [-0.8]	-0.028 [-0.9]
Number of walking steps ('00)	Users of wearable fitness trackers and smartphone pedometer apps Non-users of wearable fitness trackers and smartphone pedometer apps	0.195 <sup>a</sup> [5.8]
Constant		0.101 <sup>a</sup> [3.3]
		-3.193 <sup>a</sup> [-9.8] -3.270 <sup>a</sup> [-9.9]

3 Note: <sup>a</sup> Parameters are significant at the 1% level.4  
5 Table 5 shows the results of sub-models for different travel behavior on short and long  
6 trips. The results are similar to those of the base model as in Table 4. The most eye-catching  
7 difference is that the sign of the coefficients associated with the number of walking steps turns  
8 negative in short trips (-0.037 and -0.109). In this case, they have to walk for the whole trip.  
9 Notably, people tended to minimize the number of walking steps for both the users and non-  
10 users of WFTs and SPAs. However, the attribute is not significant particularly for the users of  
11 WFTs and SPAs, while statistical significance can be found for the non-users. This attribute  
12 has a weak correlation with the respondents' decisions.13 For making a long trip that people may travel by public transport first and get off at a  
14 station earlier followed by walking for the partial trip, both the users and non-users  
15 demonstrate a strong positive preference for walking for more steps. The associated  
16 coefficients are 0.255 and 0.119 for the users and the non-users respectively. It could be  
17 explained that the required walking time and steps of this case (not more than 14 minutes and  
18 1,100 steps as shown in Table 3) are more favorable and suitable for walking.19 In addition, the constant terms for the two models are modest when compared with the  
20 products of mean value and coefficient of the five other attributes, which indicates that the  
21 models can effectively predict the transport mode choice of the respondents.22  
23 Table 5. Coefficients and their t-statistics for the binary logit models for short and long trips

Explanatory variable	Coefficient [t-statistic]	
	Utility function (2) for short trips	Utility function (2) for long trips
Travel time (min)	-0.145 <sup>a</sup> [-3.0]	-0.073 <sup>c</sup> [-1.9]
Travel fare (HK\$)	-0.066 [-1.4]	-0.152 <sup>b</sup> [-2.0]
Walking time (min)	-0.194 <sup>a</sup> [-3.9]	-0.097 <sup>c</sup> [-1.7]
Number of walking steps ('00)	Users of wearable fitness trackers and smartphone pedometer apps Non-users of wearable fitness trackers and smartphone pedometer apps	-0.037 [-0.7] -0.109 <sup>b</sup> [-2.2]
Constant	3.446 <sup>a</sup> [2.8]	-2.281 <sup>b</sup> [-2.5]

24 Note: <sup>a</sup> Parameters are significant at the 1% level. <sup>b</sup> Parameters are significant at the 5% level.25 <sup>c</sup> Parameters are significant at the 10% level.26  
27 Based on the model results, the marginal effects of the walking-related attributes to the  
28 respondent's willingness-to-walk were calculated and presented in Table 6. A marginal effect

1 measures the change of the choice probability of an alternative in response to one unit  
 2 increment in an independent variable (Zhao et al., 2020). It is noted that walking for the whole  
 3 short trip is not favorable in general, and the marginal effects of walking time and the number  
 4 of walking steps are all negative for both the users and non-users of WFTs and SPAs. On the  
 5 other hand, for walking partially on a long trip, the marginal effects of every additional 100  
 6 steps are 6.31% and 1.78% on the selection probabilities for users and non-users, respectively.  
 7 People tend to walk more in this case. The marginal effects of walking time are still negative  
 8 (-2.34% and -1.35%), but their magnitudes are obviously smaller than those for short trips.  
 9 The findings meet our expectation that people would like to walk faster (with a shorter  
 10 walking time) for more walking steps.

11  
 12

Table 6. Marginal effects of the walking-related attributes

Explanatory variable		Utility function (2) for short trips	Utility function (2) for long trips
Users of wearable fitness trackers and smartphone pedometer apps	Walking time (min)	-2.82%	-2.34%
	Number of walking steps ('00)	-0.51%	6.31%
Non-users of wearable fitness trackers and smartphone pedometer apps	Walking time (min)	-4.52%	-1.35%
	Number of walking steps ('00)	-2.51%	1.78%

13

14

Table 7 tabulates the log-likelihood values of the combined model and the individual  
 models for different trip lengths, which are used to calculate the likelihood ratio. Given that  
 the degree of freedom is 6, the chi-square critical value at the 1% level is 16.81, which is  
 lower than the likelihood ratio of 54.54. Therefore, the null hypothesis that there is no  
 intervention in the segmentation of trip length is rejected. It is concluded that the individual  
 models are different from each other and cannot be pooled. The associated mode choice  
 decisions are different. Therefore, separate models are required.

21

22

Table 7. Results of the likelihood ratio test

Measures/conclusion		Result
Log-likelihood	Utility function (2) for all trip lengths	-909.39
	Utility function (2) for short trips	-484.65
	Utility function (2) for long trips	-397.47
Likelihood ratio		54.54
Chi-square critical value <sup>a</sup>		16.81
Conclusion of the likelihood ratio hypothesis test <sup>b</sup>		Reject

23

24

Note: <sup>a</sup> The chi-square critical value when the degree of freedom is 6 and the significance level is 0.01. <sup>b</sup> Null hypothesis tests at the 99% confidence interval.

25

26

Table 8 presents the model validation results. The FPR values for the models for short and long trips are 67.33% and 79.21%, respectively, indicating that more than two-thirds of the observations from the validation sub-sample selected the transport mode to which the calibrated model assigns the greatest probability. The FPR values also are beyond 3 standard errors from the corresponding mean CR. Hence, the first null hypotheses for both the sub-models are rejected, confirming that these models are informative. Moreover, the FPR values lie within 2 standard errors from the mean ER calculated from the developed choice models. Therefore, we do not reject the second null hypotheses that there is no difference between FPR and ER in the two sub-models, which indicate that the developed models are reasonable

1 and confirm that the validation sub-samples are consistent with the model. We can thus  
2 conclude that the developed sub-models for short and long trips are both informative and  
3 reasonable, and have the capability to explain the data variation well.

5 Table 8. Results of model validation

Measures/conclusion	Utility function (2) for short trips	Utility function (2) for long trips
First preference recovery	67.33%	79.21%
Chance recovery	50.00%	50.00%
3 standard errors (%)	10.55%	10.55%
Conclusion of chance recovery hypothesis test <sup>a</sup>	Reject	Reject
Expected recovery	68.51%	78.35%
2 standard errors (%)	6.36%	5.65%
Conclusion of expected recovery hypothesis test <sup>b</sup>	Do not reject	Do not reject

6 Note: <sup>a</sup> Null hypothesis tests at the 99% confidence interval. <sup>b</sup> Null hypothesis tests at the 95%  
7 confidence interval.

## 9 5. Recommended transport policy measures

10 The results confirmed that WFTs and SPAs take a positive role in promoting walking,  
11 and consequentially improving public health. The Hong Kong government and non-  
12 governmental organizations may consider organizing some events and campaigns to  
13 encourage people using WFTs and SPAs, and sharing their walking records with their friends  
14 in social media (e.g., Instagram and Facebook). It has been proved effective to increase  
15 physical activity in young women by offering a social support group in social media (Rote et  
16 al., 2015). Furthermore, as presented in Table 1, some people may not use these devices  
17 continuously or even give up after a short period of trials. Prompting self-monitoring of  
18 behavior to users are suggested to maintain the continued walking behavioral change  
19 attributable to WFTs and SPAs (Bird et al., 2013), and eventually cultivate a healthy lifestyle  
20 for individuals in a longer term (Asimakopoulos et al., 2017). Last but not least, providing  
21 some incentives to encourage walking are also recommended. There are numerous  
22 smartphone apps (e.g., Sweatcoin and Carrot Rewards) allowing their users to redeem  
23 walking steps for cash vouchers and even donations to charities. Some of them are financed  
24 by the local government and only applicable to their residents. The Hong Kong government  
25 and non-governmental organizations may consider launching a similar walking-step-award  
26 redemption app to provide incentives and promote walking.

27 Aside from encouraging the use of WFTs and SPAs, the presence of a supportive  
28 environment considerably contributes to promoting walking (for both transportation walking  
29 and recreation/leisure walking) (Lu et al., 2017; 2019). The Hong Kong government  
30 announced the “Walk in Hong Kong” initiative in the Policy Address 2017 and has been  
31 formulating the planning and design standards of a pedestrian-friendly and walkable  
32 environment to the local people and inbound tourists for fostering walking behavior.  
33 Providing safe, comfortable, connected, and continuous walking facilities are paramount,  
34 urgent, and necessary (Wang et al., 2013). Walking environment is one of the key factors  
35 affecting the decision of walking as presented in Table 2. Widening the narrow walkways to  
36 enhance the walkability for pedestrians is recommended. Although it may not be feasible to  
37 apply it to the congested urban areas with limited road space (e.g., Central Business Districts),  
38 the improvement scheme could be strategically placed at selected locations in highly  
39 populated residential areas, and near schools and elderly community centers where the  
40 residents and users consider walking as their primary mean of transport. The provision of

1 more pedestrian-friendly walking maps and directional signages along footpaths are also  
2 recommended.

3 Some traffic calming measures can be considered, which include the following: (1)  
4 implementing pedestrianization schemes to restrict vehicular access and reserve the space for  
5 walking during off-peak hours, weekends, public holidays, special events, and festivals (Szeto  
6 et al., 2016). The areas with open markets, where are often overwhelmed by stalls, wooden  
7 carts, and crowds, are particularly applicable. It also improves the comfort of walking and  
8 road safety by limiting the conflicts between pedestrian and vehicular movements; and (2)  
9 introducing low-speed limit zones to improve the walkability in the area with many street  
10 activities. It offers a similar outcome as the pedestrianization scheme (Li et al., 2019) but  
11 causes fewer disturbances to the local traffic.

## 12 6. Conclusion

13 With the potential to relieve numerous urban transportation problems, walking has  
14 drawn substantial scholarly attention in recent years, due in part to its health, environmental,  
15 economic, and social benefits to individuals and the society. Promoting walking has been  
16 frequently witnessed virtually everywhere all over the world. In addition, the contributions of  
17 WFTs and SPAs to motivating walking have been confirmed in a range of recent research.  
18 However, existing literature has rarely examined the transport mode change attributed to the  
19 use of these devices.

20 In light of this, a stated-preference questionnaire survey was conducted to collect  
21 2,020 observations from 505 respondents in Hong Kong, an example of a transit-oriented city,  
22 about their transport mode choice. A series of binary logit models were developed to depict  
23 the significant factors influencing people's transport mode choice. Market segmentation  
24 analysis was conducted to examine the variations in travel decisions of users and non-users of  
25 WFTs and SPAs in short and long trips. The results show that the users of WFTs had a  
26 preference for a transport mode with more walking steps than the non-users. A possible  
27 explanation is that the users have already developed their habit of achieving the daily target of  
28 walking steps. It matches with the observation that more than 40% of the respondents strongly  
29 agreed that these devices can provide them an incentive to walk more. Moreover, the model  
30 findings reflect that people generally preferred traveling by public transport and getting off at  
31 a station earlier followed by walking for a partial trip, and they tended to walk faster (with a  
32 shorter walking time) for more walking steps. The results of market segmentation analysis and  
33 model validation show that the sub-models for short and long trips are significantly different,  
34 and both informative and reasonable to explain the data variation.

35 Some transport policy measures are recommended in this study, which include (1)  
36 enhancing people's motivation of walking by organizing some events and campaigns to  
37 encourage the use of WFTs and SPAs and share their walking records with their friends in  
38 social media, prompting self-monitoring of behaviour to the users of these devices, and  
39 providing incentives to redeem walking steps for cash vouchers and even donations to  
40 charities, and (2) improving the walking environment by widening the narrow walkways at  
41 selected locations in highly populated residential areas, and near schools and elderly  
42 community centres where the residents and users consider walking as their primary mean of  
43 transport, providing more pedestrian-friendly walking maps and directional signages along  
44 footpaths, implementing pedestrianization schemes to restrict vehicular access during off-peak  
45 hours, weekends, public holidays, special events, and festivals, and introducing low speed  
46 limit zones to improve the walkability in the area with many street activities.

47 There are several limitations in this study and we suggest the following research  
48 directions for future study: (1) The effectiveness of the proposed measures (e.g., providing  
49 incentives by a walking-step-award redemption app) is uncertain, a follow-up stated

1 preference survey incorporating these associated contributory factors (e.g., award redeemed  
2 from walking steps) is recommended. (2) Some people may not use WFTs and SPAs  
3 continuously, and hence their effects on transport mode choice in the long-term are doubtful.  
4 Hence, we suggest recruiting participants who had no experience of using WFTs and SPAs  
5 before for a one-year experiment to record their change of walking behavior and gain a  
6 broader picture of the association between usage of these devices and transport mode choice,  
7 and (3) Walking environment is one of the key factors affecting the decision of walking.  
8 However, there is no empirical evidence to identify the quality aspects of the walking  
9 environment most in need of improvement from the perspective of pedestrians. A  
10 comprehensive study to prioritize the improvement areas on the walking environment is  
11 therefore suggested.

## 12 13 **Acknowledgment**

14 The authors wish to thank Michael Yat Sing LI, a student of the Civil Engineering  
15 Department, The University of Hong Kong, for his assistance with the data collection and  
16 analysis. The authors are grateful to the two reviewers for their constructive comments.

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